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Psyonix has released a new patch for Rocket League and it's live now on all platforms! The Rocket League update 1.93 February 15 patch adds Two-Factor Authentication (2FA) on the Epic Games Store version, and a host of bug fixes. Head on below for the official patch notes.Rocket League Update 1.93 February 15 Patch Notes:Platforms: Epic Games Store, PlayStation 4, PlayStation 5, Steam, Switch, Xbox One, Xbox Series X|SCHANGES AND UPDATESTwo-Factor Authentication (2FA)Starting with v1.93, players that want to participate in player-to-player trading must have 2FA enabled on their Epic Games AccountLearn how to enable 2FA on your Epic Games Account hereLearn how to upgrade a platform account to a full Epic Games Account hereThe first trade you execute after enabling 2FA may take longer than normal to process (about 30 seconds). Subsequent trades should process normallyBUG FIXESFixed a bug preventing splitscreen players from matchmaking in Competitive Playlist"Invite to party" option in Friends List now displays properly for all playersFixed lighting on Forbidden TempleRemoved animations added to the Playlist Menu in the last updateFixed a bug causing the ball to turn invisible in Spectator Mode when using Fly CamIf there are any other changes included in this patch that's not listed above, let us know what they are in the comments.Source: Rocket LeagueTags: psyonix studiosRocket League Epic Games Account | 2FA - Missing Items Shortcut linksRegarding Missing ItemsPremium, licensed DLC content (e.g. Nissan Skyline, Batmobile, DeLorean etc.) is not shared across platforms.Please make sure you boot up Rocket League on every platform you have linked to your Epic Games Account. check the Archive tab in your in-game inventory. with v1.79, all players will require an Epic Games Account to play Rocket League. Existing Steam players will not need to download the EG Launcher, but can continue to launch the game through Steam.During your first time launching the game after the update, you'll be prompted to sign into an existing Epic Games Account or create a new one with no name, email or password needed.Should this fail, please try signing up / logging in again, restarting your game or - if necessary - verifying your game files.Starting with v1.93, all players will need to have 2-Factor-Authentication enabled on their Epic Games Account in order to be able to engage in player-to-player trading. This adds to the existing requirement for non-Legacy (post-F2P) players to have purchased 500 or more of any in-game currency. Read more here: Issues | Unable to connectOnline Services Status can be checked here: threads regarding this topic will be merged to prevent clutter.2020-09-23 - Merging threads regarding connection issues after launch of Season 1. We've detected that JavaScript is disabled in this browser. Please enable JavaScript or switch to a supported browser to continue using twitter.com. You can see a list of supported browsers in our Help Center. Help Center MyEarlyGame: JOIN NOW FOR FREE! With update 1.93, trading between players in Rocket League will require 2FA in the Epic Games Store. See what 2FA is and how to enable it here.Psyonix and Epic Games recently released a new update for Rocket League that, in addition to fixing some annoying bugs, requires all players to enable 2FA, or 2-factor authentication, when trading with other players. See how you can enable 2FA in Rocket League here. +5 Image Gallery View Gallery Rocket League 2FA – What Is 2FA And How Do I Activate It In The Epic Games Store?First you need to log into your Epic Games Store Account on their website. In your account, go to the section Password & Security.Scroll down and you will see an area, reading in big letters TWO-FACTOR AUTHENTICATION. Here you can choose, which form of 2FA you want to use: Email, SMS or an athenticator app.Et Voila, that's it! You now have 2FA activated in the Epic Games Store and can go back to player-to-player trading in Rocket League. Enjoy!READ MORE: Folks, let's be real here: Nobody likes ads, everybody likes raffles and we all wanna feel special. Right? Sign up for MyEarlyGame and you get just that: No ads, the content you wanna see & a chance to win free stuff. No brainer, really. Tags Rocket League 2FA Epic Games Store More Rocket League content Why is it important to enable 2FA?We highly recommend enabling two-factor authentication (2FA) for the following reasons:Security!2FA increases the security of your account. Even if somebody guesses your password, they won't be able to access your account. Free games!2FA is required to claim some free games on the Epic Games Store.Gifting!2FA is required to send gifts in Fortnite.Competing in Fortnite!2FA is required for participation in Fortnite competitive events such as the Fortnite World Cup!Since your account security is a priority for us, we also give players rewards for enabling 2FA. You can check them out here. For more information about what you can do to secure your account, please see our Account Security Post.How do I enable 2FA?Go to the ACCOUNT page.Click the PASSWORD & SECURITY tab.Under the TWO-FACTOR AUTHENTICATION header, click the 2FA option you want to enable: ENABLE AUTHENTICATOR APP, ENABLE SMS AUTHENTICATION or ENABLE EMAIL AUTHENTICATION.If you opt to use an authenticator app for 2FA, these common authenticator apps can be found in your mobile device app store:Google AuthenticatorLastPass AuthenticatorMicrosoft AuthenticatorAuthy Rocket League now requires having two-factor authentication (2FA) activated on your Epic Games Store account before allowing you to engage in trading items with other players. The change was introduced in Patch v1.93 and also affects players who own the Steam version of the game.Luckily, activating Rocket League 2FA is a relatively simple process, so you'll be able to get back to trading fairly quickly. First, you need to log in to your Epic Games Store account. If you go through the official website, you'll then need to hover over your username in the top-right corner and select Account from the drop-down menu. You can also left-click on your username in the launcher and select Manage Account, which will open a browser page and take you to the same section. Left-click on the Password & Security tab, then scroll down. You'll see three 2FA options and you can choose whichever suits you best to trade in Rocket League.Authenticator App requires you to enter a code found in mobile apps like Google Authenticator or Authy. SMS Authentication sends the security code to your phone via text message, while email makes sure you get it on your email of choice, as explained in an official article. You'll then need to enter the security code when logging in.If you previously owned Rocket League on Steam but chose to use a shell (platform) account when it became free-to-play and moved to the Epic Games Store, you'll need to upgrade to a full Epic account to continue trading, Psyonix has confirmed. Both players involved in a trade need to have two-factor authentication enabled for it to go through.Keep updated on the latest PC Gaming news by following GameWatcher on Twitter, checking out our videos on YouTube, giving us a like on Facebook, and joining us on Discord. I've seen countless posts complaining that their trading career is over and they don't want to upgrade to a full Epic account and so on. I thought I'd make a quick guide on how to enable 2FA when you're playing on Steam without a dedicated Epic account.Go to www.epicgames.comSign out if you're signed inSign in with your platform (in my case, Steam) - select the appropriate sign-in method from the listFollow the instructions and log in with your (Steam) account with your (Steam) account credentialsComplete the form with your name and email (an email that isn't used in another Epic account)Check the email for a verification codeLog into your Epic account with the codeGo to Account->Password & Security->Two-Factor AuthenticationEnable your preferred 2FA methodComplete the verification procedure - for example, with email verification, you have to enter the verification code sent to your emailIf your game is running, restart your game to enable tradingTrade!I just did this and it took me about 5 minutes (including determining how to log into my "nonexistent" Epic account).If you already use an Epic account, just log in to www.epicgames.com/account and follow steps 8-12.If you've lost your password, either reset it or contact support.Happy trading!Edit:Here are the official instructions that ShuTingYu linked:Instructions Isaiah Alonzo, Tech Times 15 February 2021, 09:02 pm (Photo : Screenshot from commons.wikipedia.com) "Rocket League" aims to better gaming on its multiplayer platform as it would now require a Two-Factor Authentication (2FA) before a trade would commence and ensure player-to-player interaction. The updated version 1.93 would also bring several bug fixes to the game, which would solve minor reports and cases that are present. (Photo : Rocket League) The popular car and football free-to-play game on various platforms, "Rocket League," is tightening on security, particularly with the Two-Factor Authentication that would need to be activated on one's account. The update would ensure that players could only trade with a fellow human being, and not a bot that could be misleading and scamming users. The patch recently dropped earlier today, Feb. 15, and would be focused on bringing better gameplay for its users, particularly with bug fixes and removing several glitches found in the game. "Rocket League" is a highly-rated game that is available on most gaming platforms including the PlayStation 4, Xbox One, Nintendo Switch, Microsoft Windows, and Linux. Read Also: 'Cyberpunk 2077' Johnny Silverhand Relationship: How to Raise Friendship to 70 Percent and Chippin' In Side Job Secret Ending! 'Rocket League' Patch v1.93: Two-Factor Authentication, and MORE According to Rocket League's patch notes for update v1.93, players would need to enable Two-Factor Authentication on their Epic Games account (which authenticates the game) to proceed with other transactions. These transactions are centered on player-to-player trading on the game, with different items and objects. Two-Factor Authentication (2FA) Starting with v1.93, players that want to participate in player-to-player trading must have 2FA enabled on their Epic Games Account As part of enabling 2FA, your Epic Games Account email must also be verified Learn how to enable 2FA on your Epic Games Account Learn how to upgrade a platform account to a full Epic Games Account The first trade you execute after enabling 2FA may take longer than normal to process (about 30 seconds). Subsequent trades should process normally (Photo : Psyonix/Rocket League Twitter) How to Enable Two-Factor Authentication via Epic Games According to Epic Games' website, users would need to have the Epic Games client to enable two-factor authentication and access other features of the game. Go to the ACCOUNT page of the Epic Games Client Click PASSWORD & SECURITY Head to the TWO-FACTOR AUTHENTICATION tab and click the authentication method that is preferred. Choose among AUTHENTICATOR APP, SMS AUTHENTICATION, or EMAIL AUTHENTICATION 'Rocket League' Patch Update: Bug Fixes Fixed a bug preventing split-screen players from matchmaking in Competitive Playlist "Invite to party" option in Friends List now displays properly for all players Fixed lighting on Forbidden Temple Removed animations added to the Playlist Menu in the last update Fixed a bug causing the ball to turn invisible in Spectator Mode when using Fly Cam Psyonix's "Rocket League" would be continuing to host the Lucky Lanterns event until Mar. 1, which brings different classic and fan-favorite modes in the game. Related Article: 'Valheim' Sea Serpent Scales: How to Defeat Enemy with Abyssal Harpoon and Get Loot [Guide] This article is owned by Tech Times Written by Isaiah Alonzo 2021 TECHTIMES.All rights reserved. Do not reproduce without permission.

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